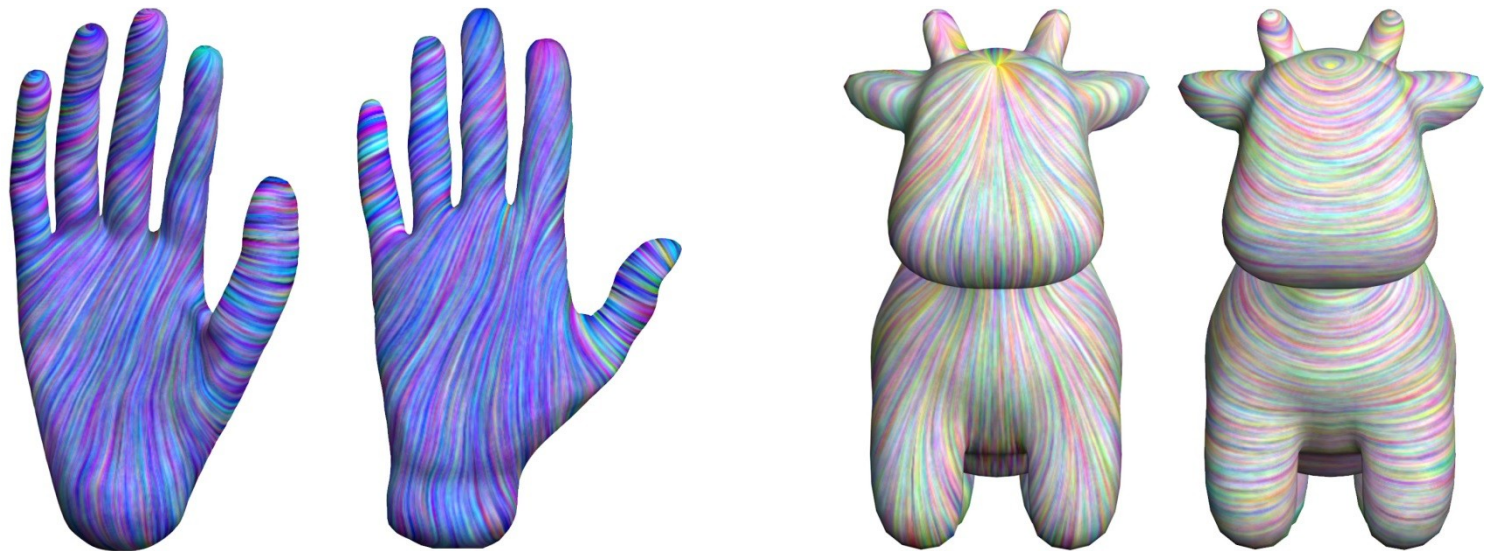


# An Operator Approach to Tangent Vector Field Processing

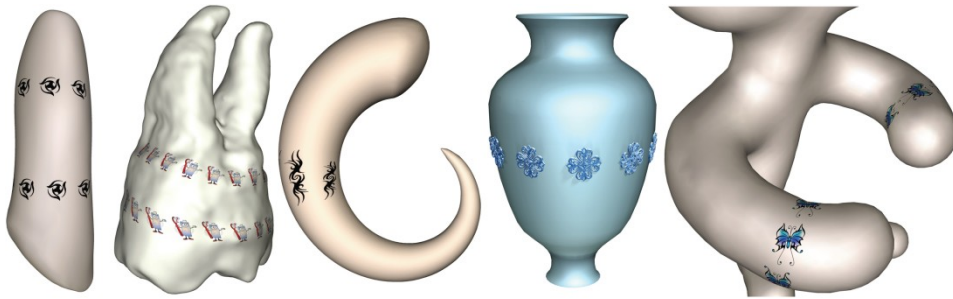


Omri Azencot  
Technion

Joint work with: Mirela Ben-Chen, Frederic Chazal and Maks Ovsjanikov

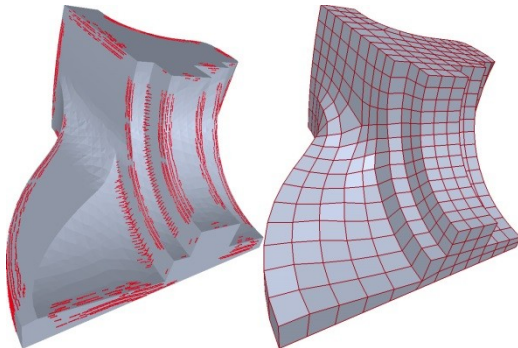
# Motivation

## Pattern Generation



[Ben-Chen et al. 10]

## Quad Remeshing



[Bommes et al. 09]

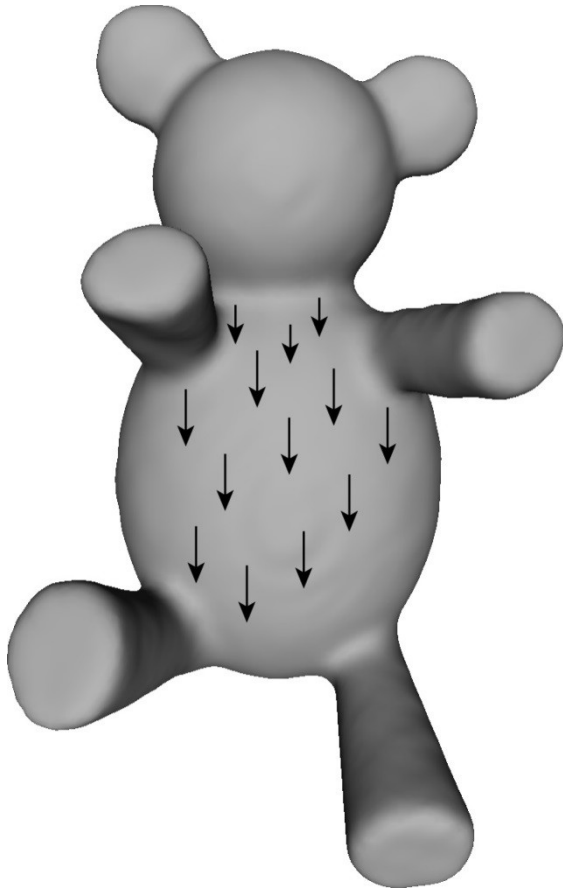
## Texture Synthesis



[Fisher et al. 07]

# What is a Vector Field (VF)?

Vector field  $V$



Flow  $\phi_V^t$



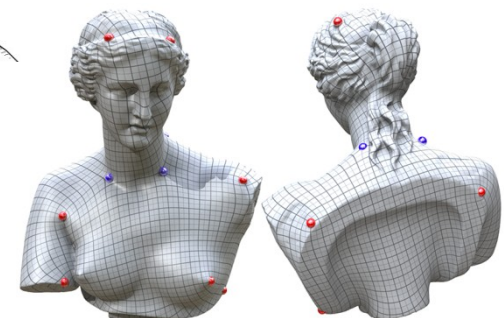
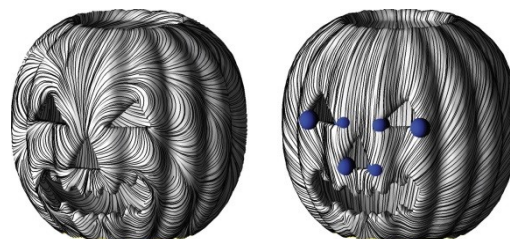
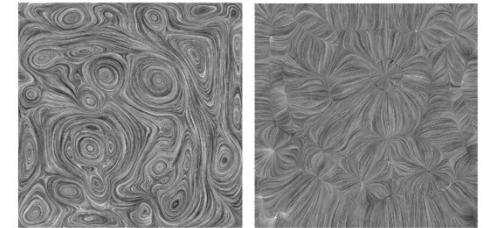
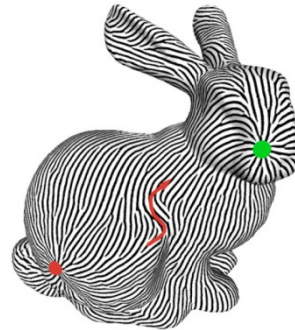
# Representing Vector Fields

- A powerful toolbox with ability to pose:
  - Low-level constraints, e.g. singularities
  - High-level constraints, e.g. symmetry
- Relate between vector fields and mappings, e.g. flow
- An efficient and robust optimization framework

# Previous Work



- Tangent vector per simplex
  - [Polthier et al. 03]
  - [Tong et al. 03]
- DEC
  - [Fisher et al. 07]
- $N$ -RoSy fields
  - [Palacios et al. 07]
  - [Ray et al. 09]
  - [Crane et al. 10]



# Our Approach

- Represent VFs using operators:  $V \leftrightarrow D_V$
- $D_V$  acts on smooth functions defined on  $M$
- A common view in differential geometry  
geometry

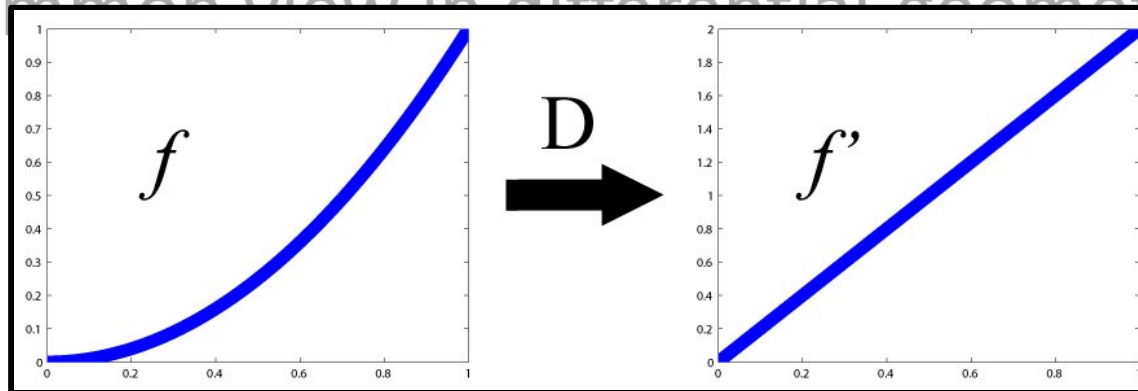
# Our Approach

- Represent VFs using operators:  $V \leftrightarrow D_V$

The **derivative** of scalar functions is an operator:

$$\frac{df}{dx}(x_0) = \lim_{t \rightarrow 0} \frac{f(x_0 + t) - f(x_0)}{t} \Leftrightarrow \frac{df}{dx}(x_0) = D(f)(x_0)$$

- A common view in differential geometry

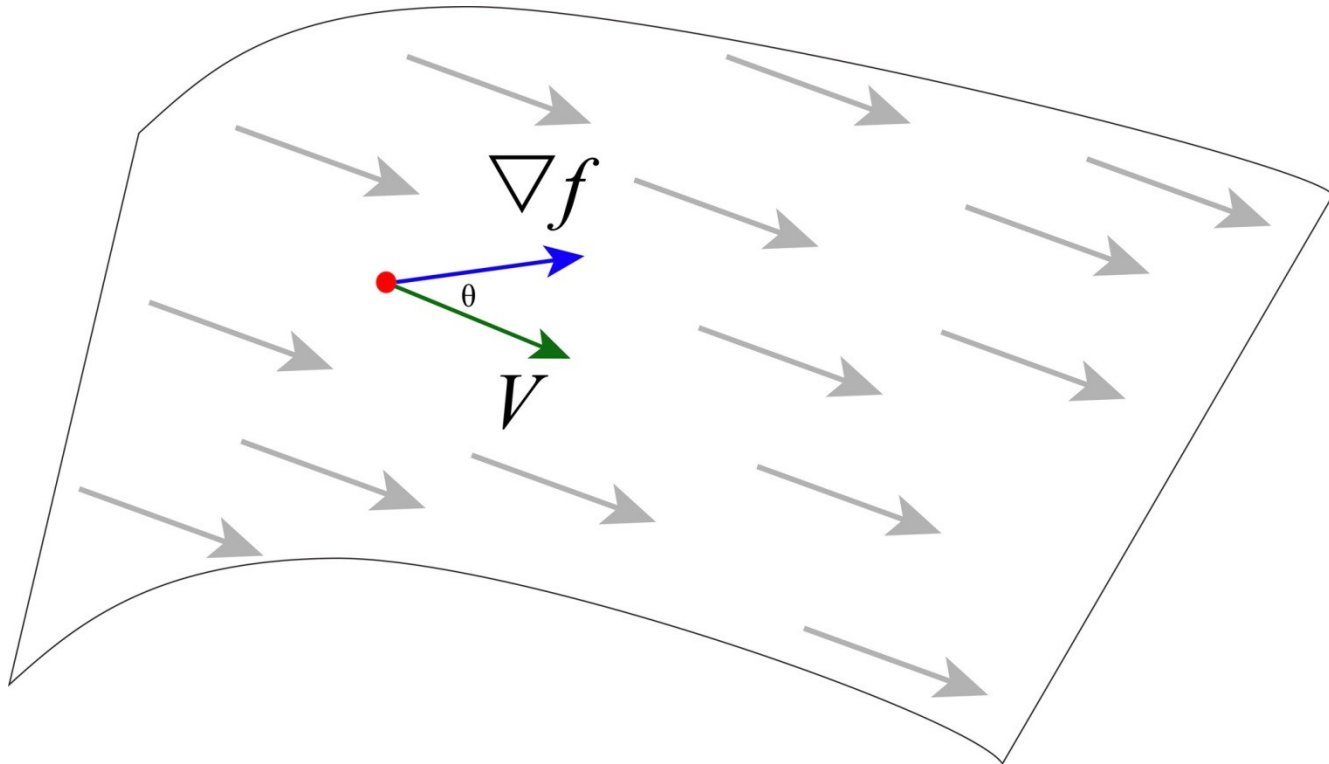




# Representing Vector Fields

Using Functional Vector Fields (**FVFs**):

$$D_V(f) = \langle V, \nabla f \rangle$$



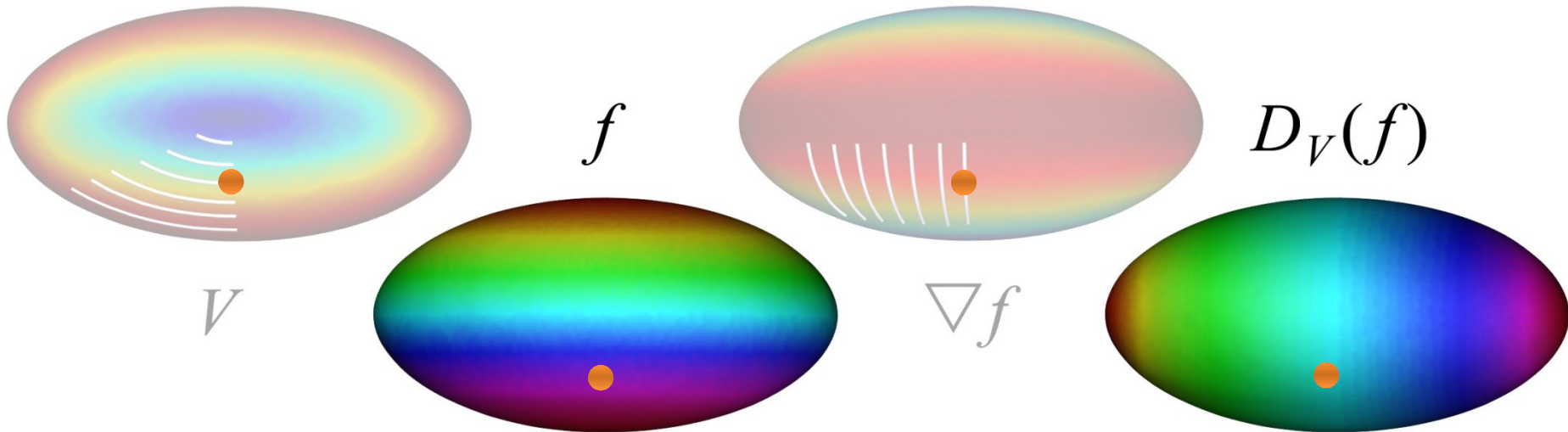


# FVFs

## An example

Using Functional Vector Fields (**FVFs**):

$$D_V(f) = \langle V, \nabla f \rangle$$



# FVFs

## Properties

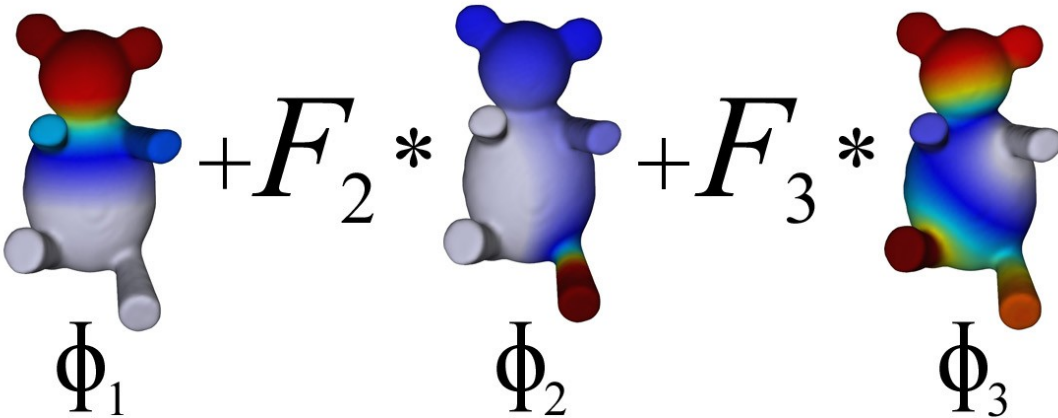
- $D_V$  is an FVF if and only if it fulfills:
  - Linearity:
$$D_V(\alpha f + \beta g) = \alpha D_V(f) + \beta D_V(g)$$
  - The product rule:
$$D_V(fg) = f D_V(g) + g D_V(f)$$
- $V$  can be reconstructed from  $D_V$
- $D_V$  is also called the **covariant derivative**

**derivative**

# Matrix Representation

How do FVFs look like?

- Basis  $\Phi$  for the function space:

$$f = F_1 * \Phi_1 + F_2 * \Phi_2 + F_3 * \Phi_3 + \dots$$


- Laplace-Beltrami eigenfunctions

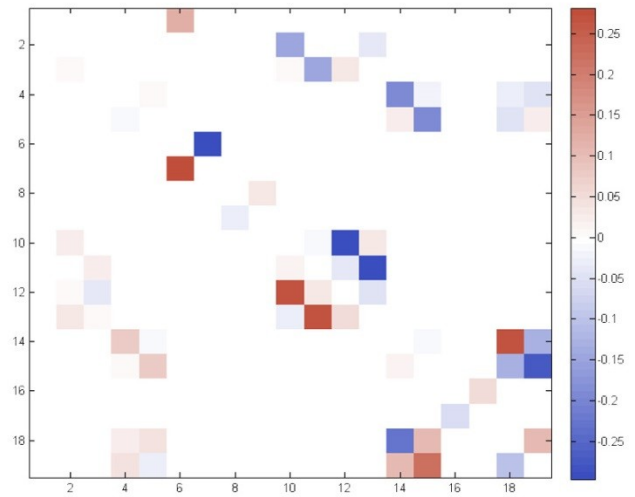
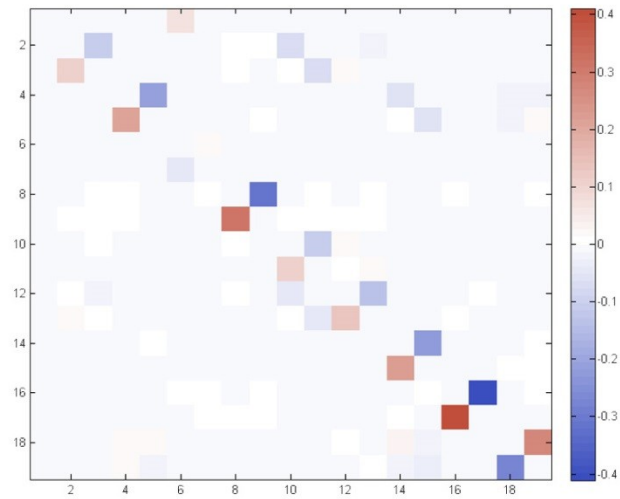
# Matrix Representation

$$g = D_V(f) \iff G = DF$$

$$\begin{pmatrix} G_1 \\ G_2 \\ G_3 \\ \dots \end{pmatrix} = \begin{pmatrix} \text{Heatmap} \end{pmatrix} \begin{pmatrix} F_1 \\ F_2 \\ F_3 \\ \dots \end{pmatrix}$$

$G$   $D$   $F$

# VFs & FVFs

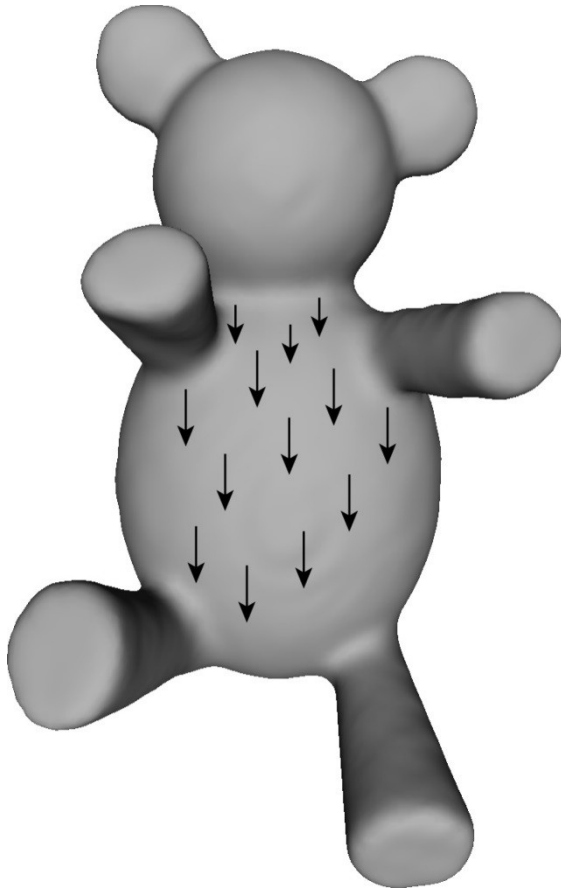


# What are Operators Good For?

- Composition
- Algebraic properties
- Spectral decomposition

# What is a Vector Field (VF)?

Vector field  $V$



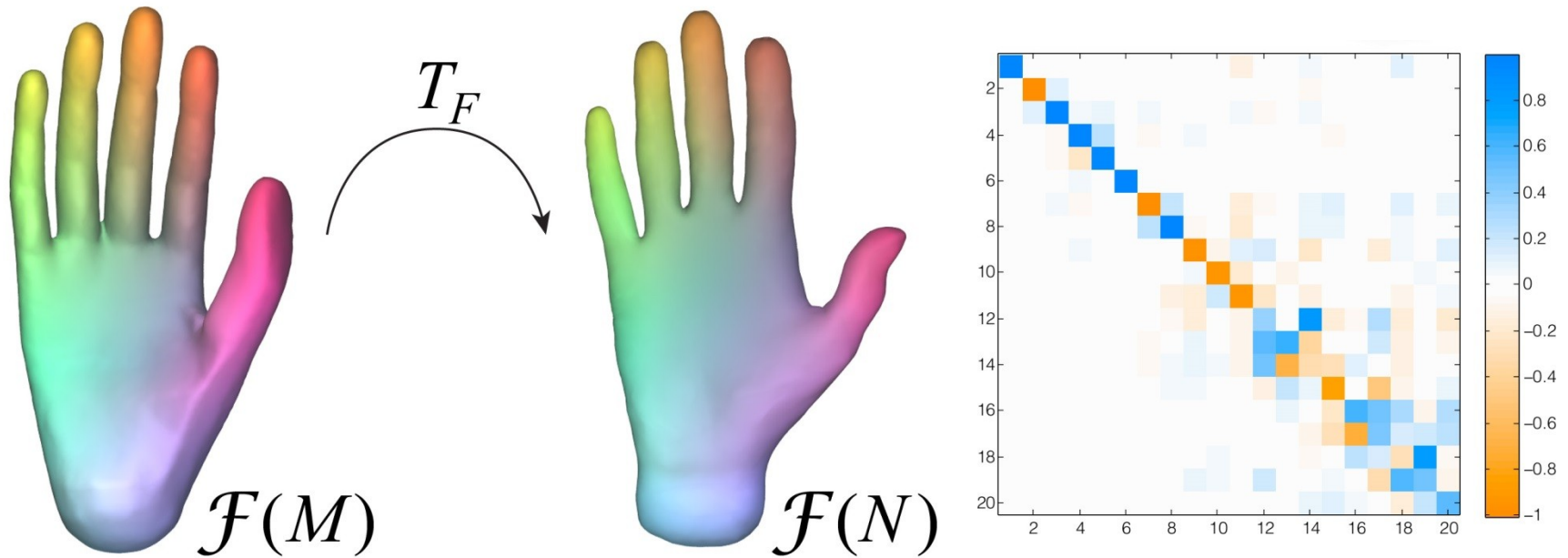
Flow  $\phi_V^t$





# Relation to Functional Maps

Given a pair of shapes and a map  $T: N \rightarrow M$ ,



The **Functional Map** [OBBS\*12] of  $T$  is defined by:

$$g = T_F(f) = f \circ T \quad f \in \mathcal{F}(M), g \in \mathcal{F}(N).$$

# Relation to Functional Maps

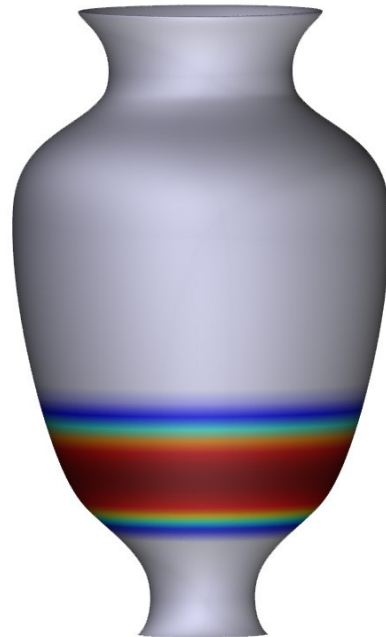
## Flowing a Function

The **flow**  $\phi_V^t$  is a self-map and its functional map  $T_F^t$  is:

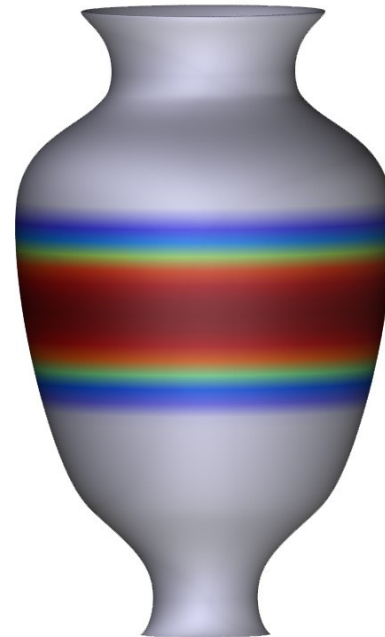
$$T_F^t = \exp(tD_V)$$



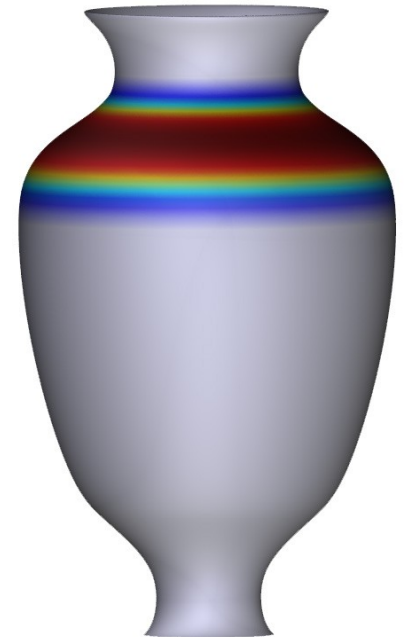
$V$



$t_0$



$t_1$



$t_2$

# Relation to Functional Maps

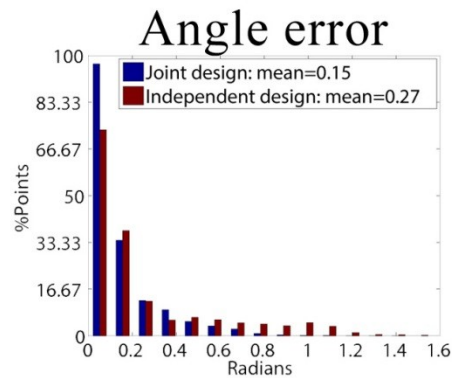
## Vector Field Transportation

Using a bijective map  $T: N \rightarrow M$  we can **transport** VFs:

$$D_{V_2} = T_F \circ D_{V_1} \circ (T_F)^{-1}$$



Independent design



Joint design

# Designing FVFs

- **Problem**: Not all matrices are FVFs!
- Solution: Use a basis for the tangent vector fields

$$D_V = a_1 * \begin{matrix} \begin{matrix} \text{2} \\ \text{4} \\ \text{6} \\ \text{8} \\ \text{10} \\ \text{12} \\ \text{14} \\ \text{16} \\ \text{18} \\ \text{20} \end{matrix} \\ \begin{matrix} \text{2} & \text{4} & \text{6} & \text{8} & \text{10} & \text{12} & \text{14} & \text{16} & \text{18} & \text{20} \end{matrix} \end{matrix} + a_2 * \begin{matrix} \begin{matrix} \text{2} \\ \text{4} \\ \text{6} \\ \text{8} \\ \text{10} \\ \text{12} \\ \text{14} \\ \text{16} \\ \text{18} \\ \text{20} \end{matrix} \\ \begin{matrix} \text{2} & \text{4} & \text{6} & \text{8} & \text{10} & \text{12} & \text{14} & \text{16} & \text{18} & \text{20} \end{matrix} \end{matrix} + \dots$$

$D_{\psi_1}$   $D_{\psi_2}$

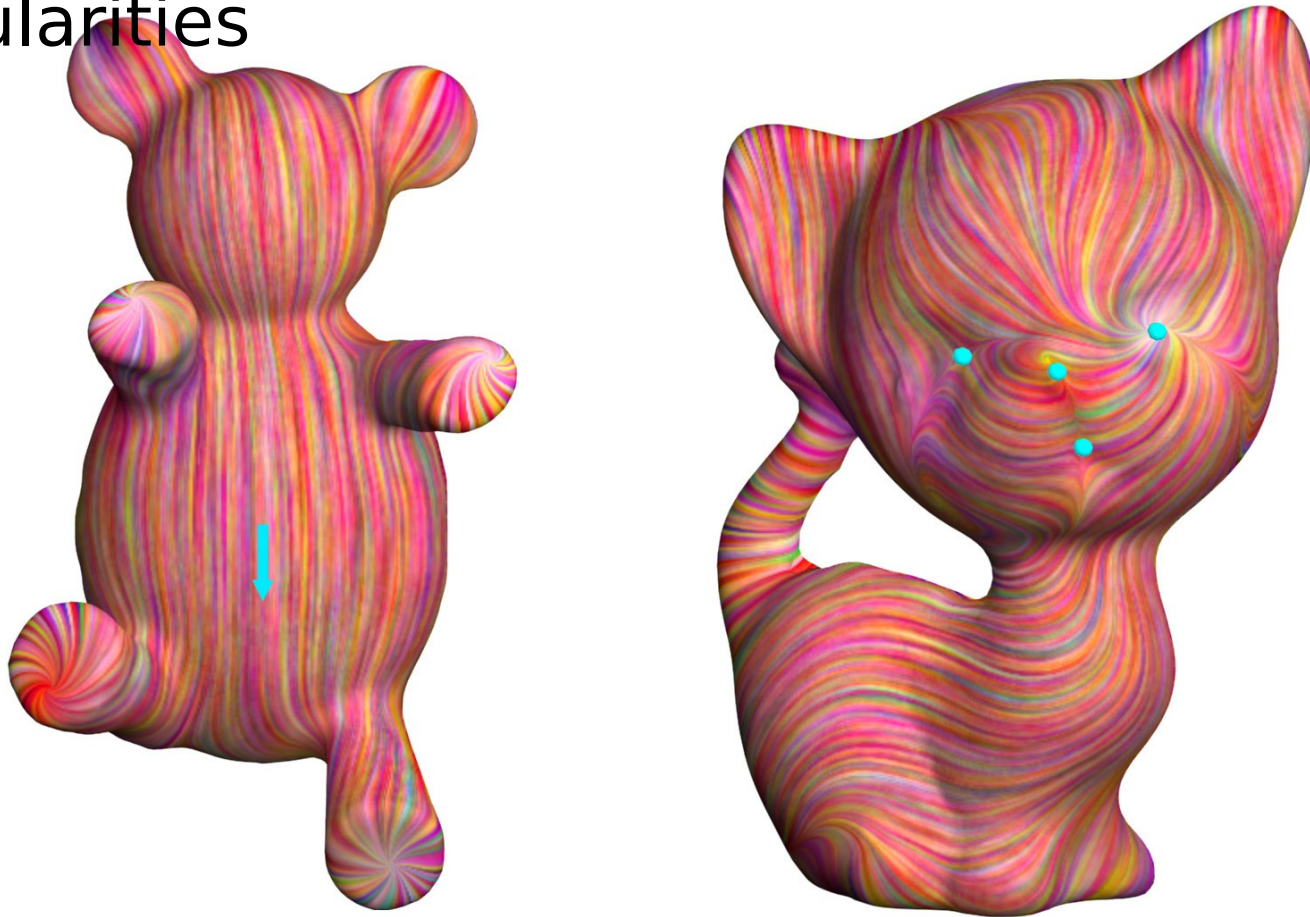
# Vector Field Design

- $V = \sum a_i \psi_i \Leftrightarrow D_V = \sum a_i D_{\psi_i}$
- In practice we optimize for  $(a_i)$
- We can prescribe:
  - Low-level constraints, e.g. singularities
  - High-level constraints, e.g. symmetry
- We solve a **linear system** of equations:

$$W\mathbf{a} = \mathbf{c}$$

# Directional Constraints

Low-level constraints: Directions and singularities

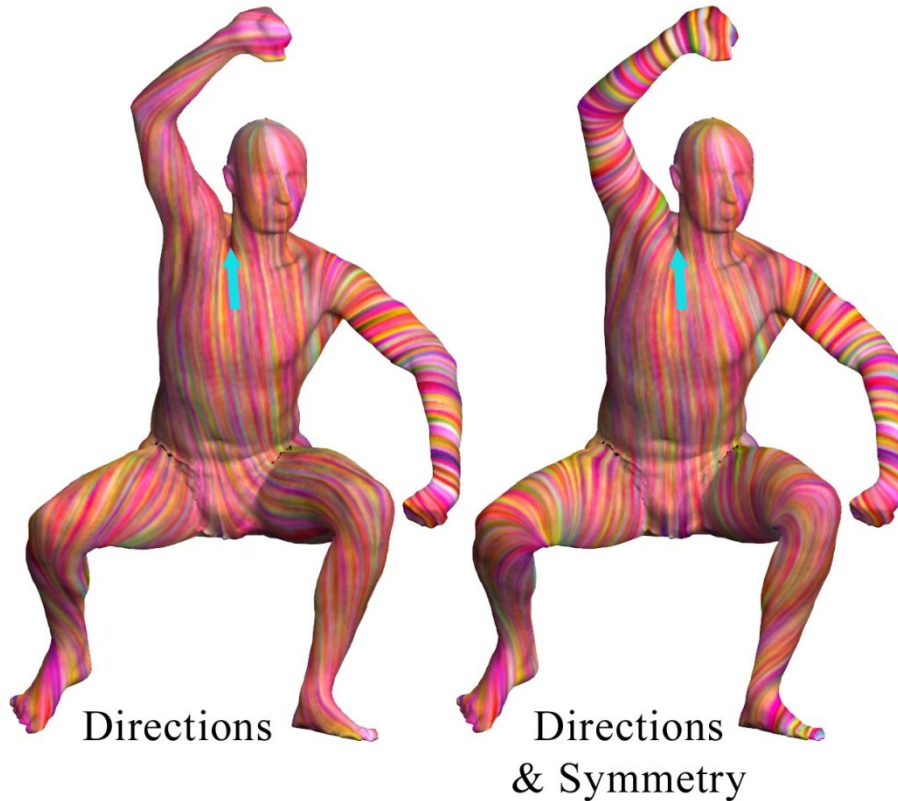




# Symmetric VFs

**Symmetric VFs** are easily generated using a self-map  $S$ :

$$|D_V \circ S_F - S_F \circ D_V| = 0$$

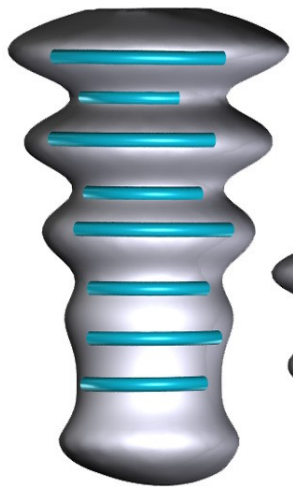




# KVFs

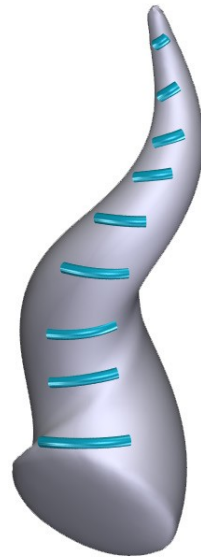
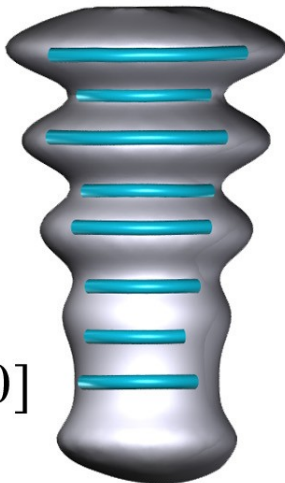
- VF with continuous isometric flows is **Killing**.
- A high-level linear constraint:

$$|D_V \circ L - L \circ D_V| = 0$$



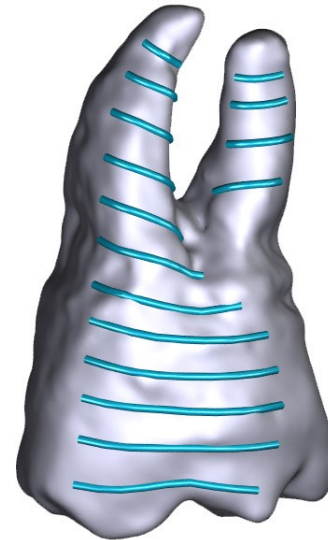
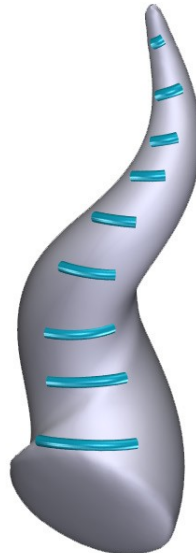
[BCBSG10]

Ours



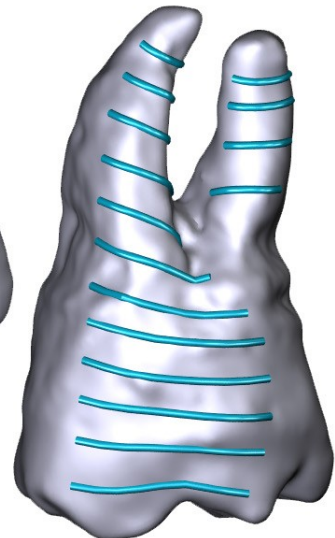
[BCBSG10]

Ours



[BCBSG10]

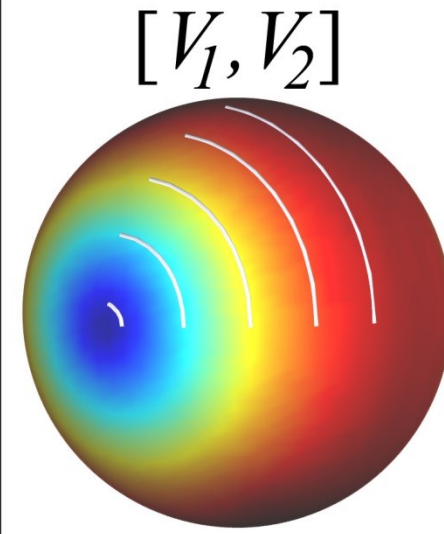
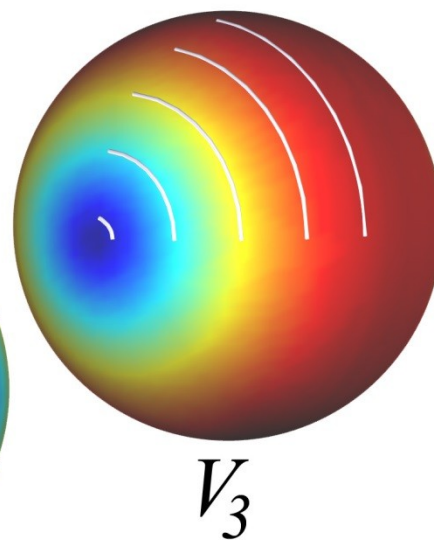
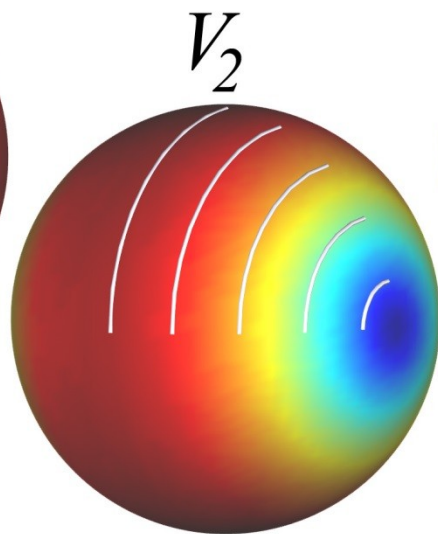
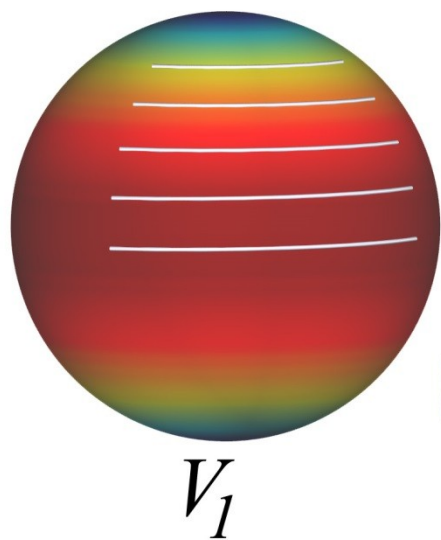
Ours



# The Lie Bracket

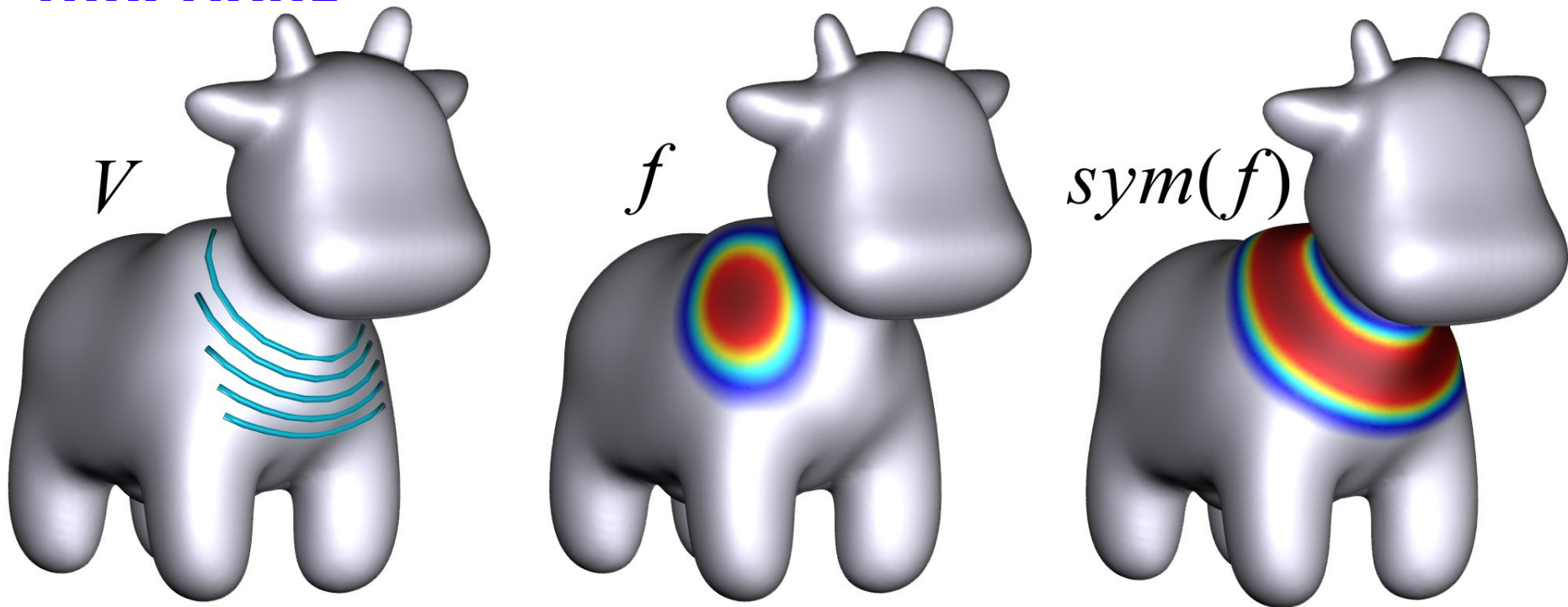
•

$$[V, U] = D_V D_U - D_U D_V$$



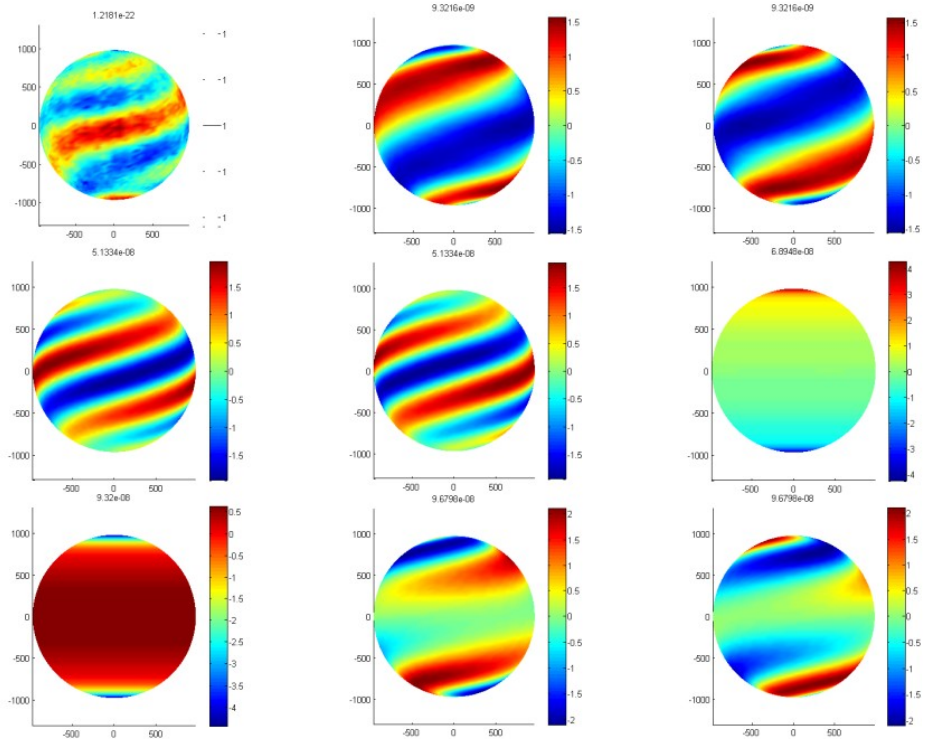
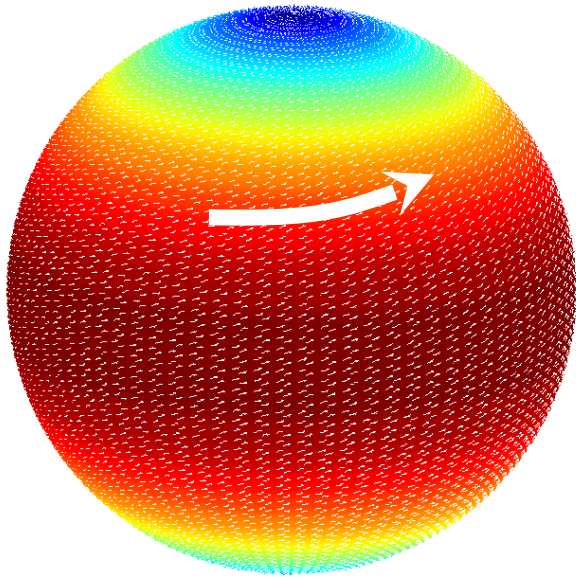
# Function Symmetrization

$\ker(D_V)$  of a KVF  $V$  holds a basis for the **symmetric functions:**  
**functions.**



$\text{sym}(\cdot)$  is a projection of  $f$  onto  $\ker(D_V)$ .

# Detecting Singularities



# Future Work

- Covariant derivative of vector fields
- Vector field simplification
- Joint design on multiple shapes
- Align directions with feature lines
- Design conformal Killing vector fields
- Mesh parameterization using FVFs
- Representation of N-RoSy fields
- ...

# Conclusions

- A representation of tangent vector fields as operators
- A powerful toolbox:
  - Multiple constraints into a linear system
  - Relation between vector fields and mappings
- Representation using operators.. What's next?