

# Persistent Cohomology and Circle-valued coordinates

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# Outline

- 1 Motivation: Intrinsic coordinates
- 2 Theory: Persistent cohomology and circle-valued maps
- 3 Practice: Finding and interpreting coordinatizations

# Coordinatization

## Essentially

It's all about finding *coordinate function* on a dataset  $X \subseteq \mathbb{R}^d$ .  
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- Principal Component Analysis; Projection pursuit

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## Recently

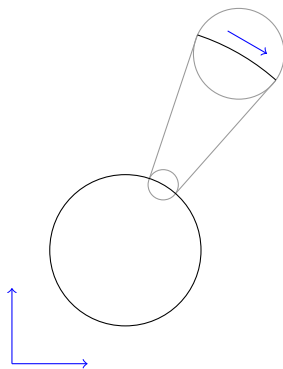
- Nonlinear methods: drop expectation that for  $f$  coordinate:  
 $f(\lambda x + \mu y) = \lambda f(x) + \mu f(y)$ .
- MDS, Kernel methods, Locally linear methods

# Problematic cases

Some shapes take up too many coordinates.

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Locally 1-dimensional.  
Globally 2 coordinates needed to describe all points.  
The shape doesn't fit in  $\mathbb{R}$ .

# Fixes

How can we fix this?

## Circle-valued coordinates

- Use  $S^1 = [0, 1]/(0 \sim 1)$  as additional coordinate space
- Fixes the circle
- Fixes the torus
- Occurs naturally:
  - Phase coordinates for waves
  - Angle coordinates for directions



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# Circle-valued coordinates

Problem remains: how do we find circle-valued coordinates?

# Circle-valued coordinates and cohomology

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## Persistent cohomology

- Degree one cohomology equivalent to circle-valued maps
- Persistence picks out relevant features from noise
- Once a feature-rich parameter has been found, we can work in ordinary (non-persistent) cohomology theories

The algorithm we use is a variation on the Persistence algorithm. We introduce simplices one after the other, and reduce a cumulative coboundary matrix.

# From cohomology to circle-valued coordinatizations

Use canonical isomorphism

$$H^1(X; \mathbb{Z}) \cong [X, S^1]$$

## Issues

- Easy to compute: Modular cohomology, coefficients in  $\mathbb{F}_p$  for small primes  $p$ .  
Need for the isomorphism: Integer-valued cohomology.  
Smoothness: Integer cohomology gives constant values on all vertices, and wraps edges in the complex around the target circle.
- Numerical stability of cohomology computation and of the smoothing operations.

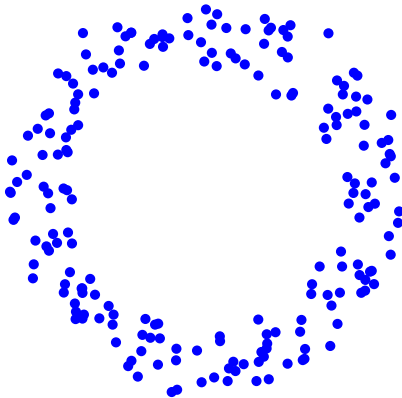
# Smoothing

- Integral 1-cocycle: integer weighted edge graph.
- Coordinates found by edge traversal, increasing by edge weights.
- Each cohomologous cocycle guaranteed by cocycle condition to give compatible values, mod 1.0, to each vertex.
- Application straight on integral cocycle yields value 0 at each vertex.
- Given  $\zeta$  integral cocycle, we wish to find cohomologous cocycle  $z$  such that the edges are small.
- Hence, we wish to find  $x$  such that  $\zeta + \partial x$  has minimal  $L_2$ -norm.
- This is a well-known optimization problem. We use the LSQR algorithm.

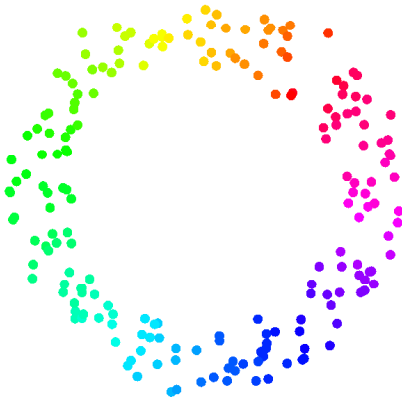
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# Parametrized circles

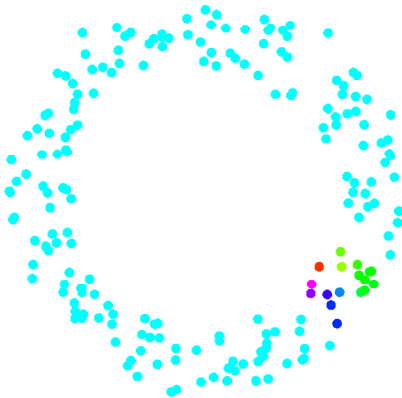


# Parametrized circles

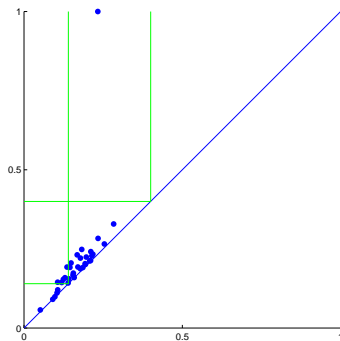
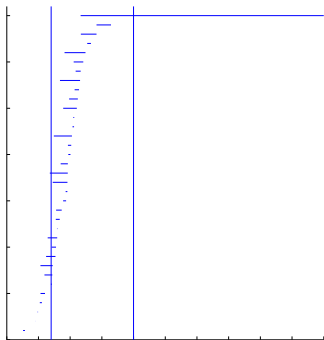




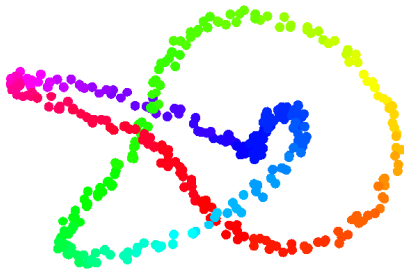
# Parametrized circles



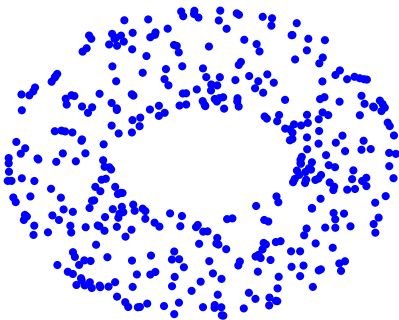
# Parametrized circles



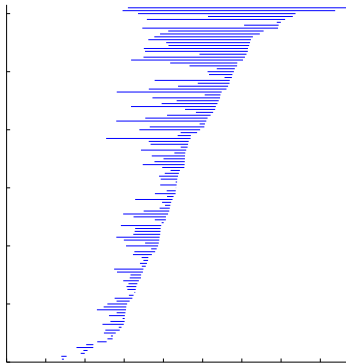
# Knots



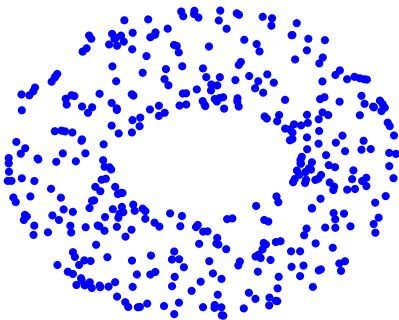
# Torus



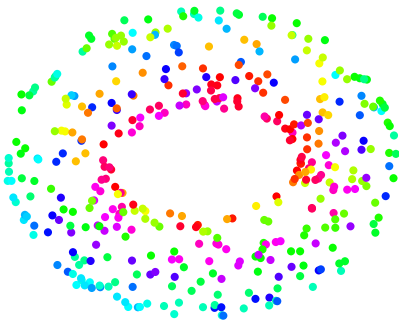
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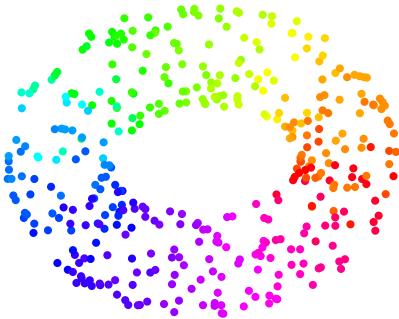
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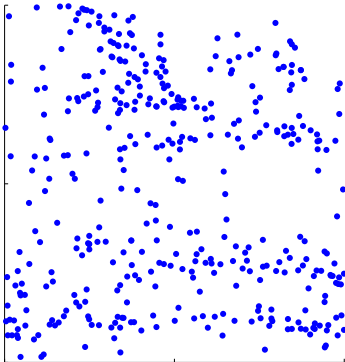


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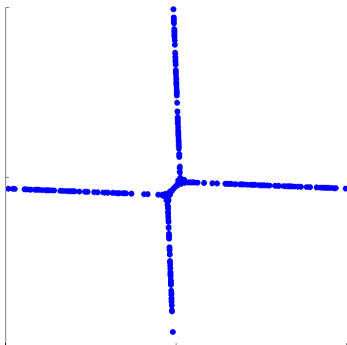


## Torus



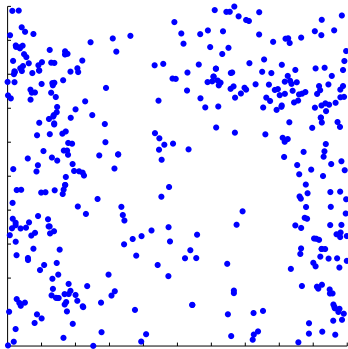
Correlation plot for this torus parametrization

## Torus



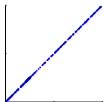
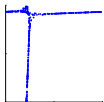
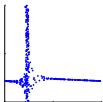
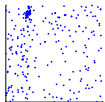
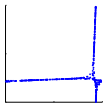
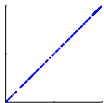
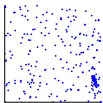
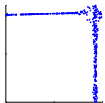
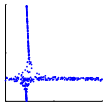
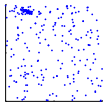
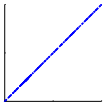
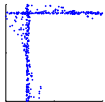
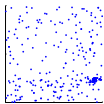
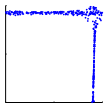
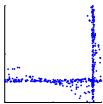
Correlation plot for a wedge of two circles

## Torus

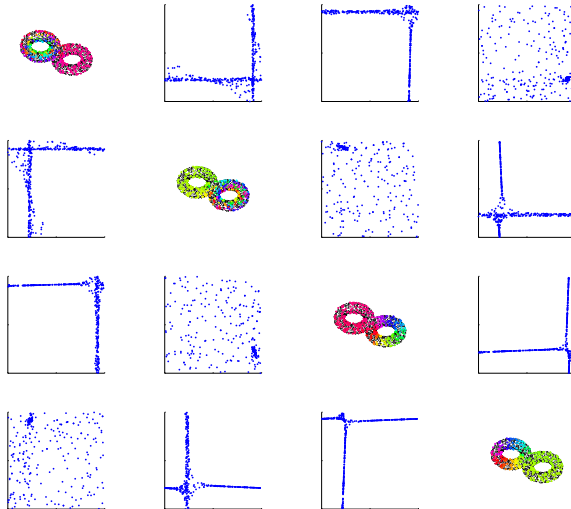


Correlation plot for the elliptic curve given by  $y^2z - x^3 - xz^2 = 0$  in  $\mathbb{C}P^2$ . Metric is given by  $d(p, q) = \tan^{-1}(p_x \bar{q}_x + p_y \bar{q}_y + p_z \bar{q}_z)$

# Pop quiz



# Pop quiz – the Double Torus



# Algorithm description

## Persistent cocycles

Given a total filtration order of simplices  $\sigma_1, \dots, \sigma_m$ , appearing at times  $\varepsilon_1, \dots, \varepsilon_m$ , for each  $0 \leq k \leq m$ , we maintain

- A set  $I_k$  of indices corresponding to “live” cocycles
- A list of cocycles  $\alpha_i$  for  $i \in I_k$ . Each  $\alpha_i$  involves only cocycles appearing no earlier than  $\varepsilon_i$ .

# Algorithm description

## Persistent cocycles: update step

The algorithm starts with both of these empty. The update, when the simplex  $\sigma_k$  is introduced works by:

- 1 Compute the coboundaries  $d\alpha_j = c_j[\sigma_k]$  within the complex  $\mathbb{X}_k = \bigcup_{i=1}^k \sigma_i$ .

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- 2
  - 1 If all  $c_i = 0$ , then  $\sigma_k$  starts a new cocycle.  
 $I_k = I_{k-1} \cup \{k\}$  and  $\alpha_k = [\sigma_k]$ .
  - 2 Otherwise, one cocycle dies at this point. Let  $j$  be the largest index such that  $c_j \neq 0$ .  
 $I_k = I_{k-1} \setminus \{j\}$  and for all  $\alpha_i$ , we update with  $\alpha_i = \alpha_i - (c_i/c_j)\alpha_j$ .  
The interval  $[\varepsilon_j, \varepsilon_k)$  is returned.



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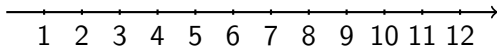
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- ②
  - ① If all  $c_i = 0$ , then  $\sigma_k$  starts a new cocycle.  
 $l_k = l_{k-1} \cup \{k\}$  and  $\alpha_k = [\sigma_k]$ .
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 The interval  $[\varepsilon_j, \varepsilon_k)$  is returned.

At the end of this, the infinite intervals are given by  $[\varepsilon_i, \infty)$  for all  $i \in l_m$ , and their cocycles are given by the  $\alpha_i$ .

## An example

$$I_0 = \square$$

$$\alpha_* = \{\}$$

 $\beta_1$  $\beta_0$ 

# An example

$$I_1 = [1]$$

$$\alpha_* = \{[\sigma_1]\}$$

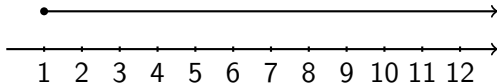
Coboundary is 0

1  
•

$\beta_1$



$\beta_0$

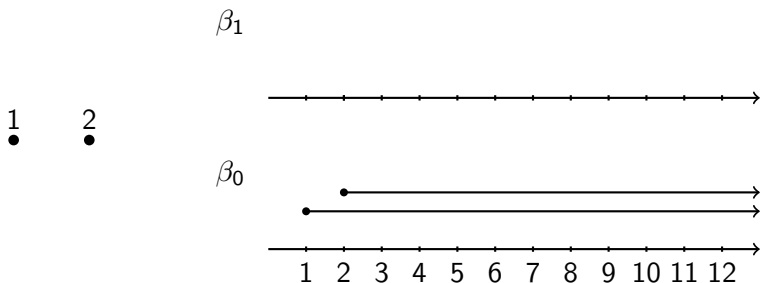


## An example

$$I_2 = [1, 2]$$

$$\alpha_* = \{[\sigma_1], [\sigma_2]\}$$

Coboundary is 0

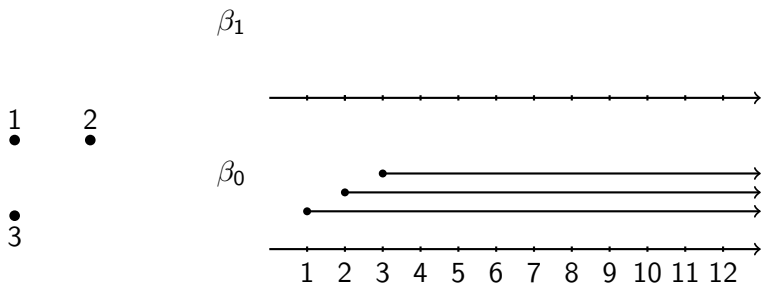


## An example

$$I_3 = [1, 2, 3]$$

$$\alpha_* = \{[\sigma_1], [\sigma_2], [\sigma_3]\}$$

Coboundary is 0

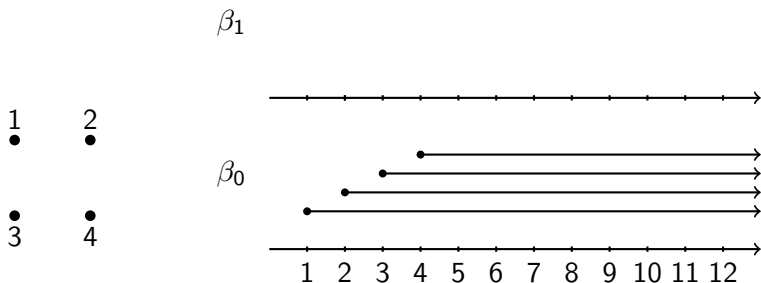


## An example

$$I_4 = [1, 2, 3, 4]$$

$$\alpha_* = \{[\sigma_1], [\sigma_2], [\sigma_3], [\sigma_4]\}$$

Coboundary is 0

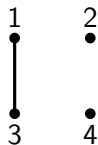
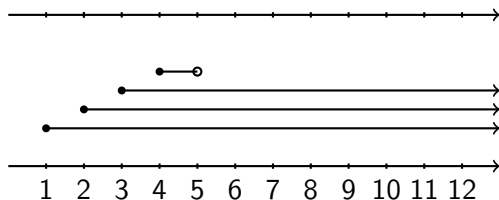


## An example

$$I_4 = [1, 2, 4]$$

$$\alpha_* = \{[\sigma_1 + \sigma_3], [\sigma_2], [\sigma_4]\}$$

Coboundary is:  $-d\alpha_1 = d\alpha_3 = [\sigma_5]$ . 3 dies.

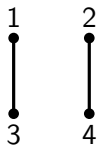
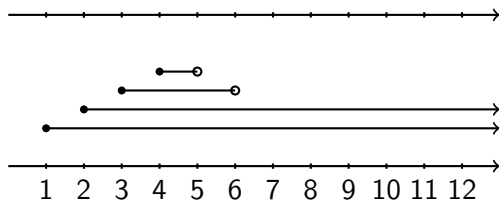

 $\beta_1$ 
 $\beta_0$ 


# An example

$$I_4 = [1, 2]$$

$$\alpha_* = \{[\sigma_1 + \sigma_3], [\sigma_2 + \sigma_4]\}$$

Coboundary is:  $-d\alpha_2 = d\alpha_4 = [\sigma_6]$ . 4 dies.


 $\beta_1$ 
 $\beta_0$ 


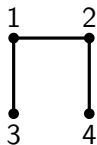
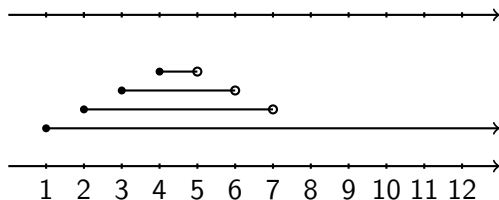


# An example

$$I_4 = [1]$$

$$\alpha_* = \{[\sigma_1 + \sigma_2 + \sigma_3 + \sigma_4]\}$$

Coboundary is:  $-d\alpha_1 = d\alpha_2 = [\sigma_7]$ . 2 dies.

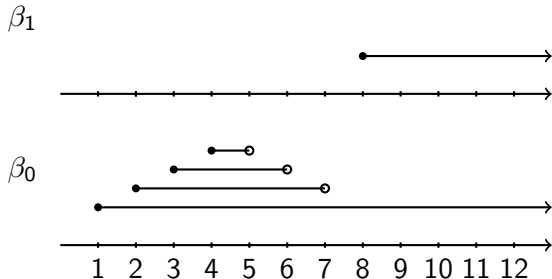
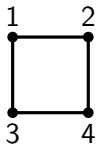

 $\beta_1$ 
 $\beta_0$ 


## An example

$$I_4 = [1, 8]$$

$$\alpha_* = \{[\sigma_1 + \sigma_2 + \sigma_3 + \sigma_4], [\sigma_8]\}$$

Coboundary is 0

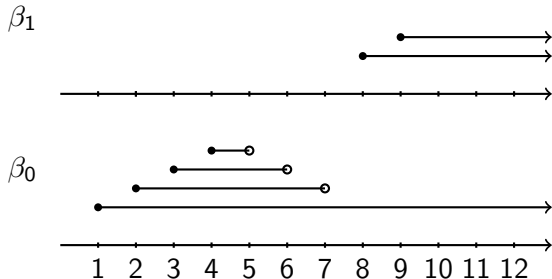
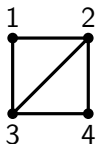


## An example

$$I_4 = [1, 8, 9]$$

$$\alpha_* = \{[\sigma_1 + \sigma_2 + \sigma_3 + \sigma_4], [\sigma_8], [\sigma_9]\}$$

Coboundary is 0

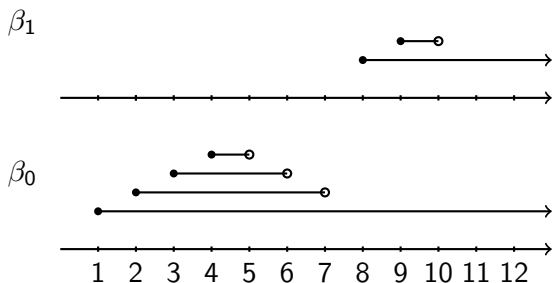
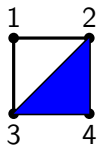


## An example

$$I_4 = [1, 8]$$

$$\alpha_* = \{[\sigma_1 + \sigma_2 + \sigma_3 + \sigma_4], [\sigma_8 - \sigma_9]\}$$

Coboundary is  $d\alpha_8 = d\alpha_9 = [\sigma_{10}]$ . 9 dies.

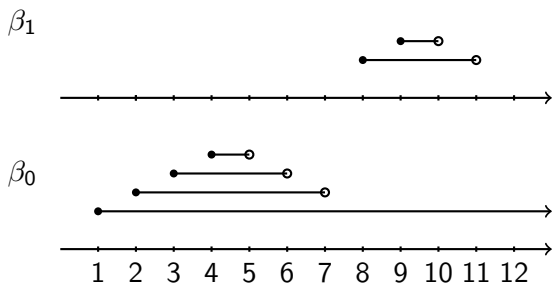
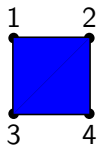


## An example

$$I_4 = [1]$$

$$\alpha_* = \{[\sigma_1 + \sigma_2 + \sigma_3 + \sigma_4]\}$$

Coboundary is  $d\alpha_8 = [\sigma_{11}]$ . 8 dies.



# Software and performance

The persistent cohomology algorithm is implemented in two places:

## jPlex

- <http://comptop.stanford.edu/programs/jplex>
- Java based. Matlab integration.
- Will do cohomology in the next release.

## Dionysus

- <http://www.mrzv.org/software/dionysus/>
- C++ based. Has Python bindings.
- Still very much under development.
- Orders of magnitude faster than jPlex on these examples.

## Timings for Dionysus

Example	# data points	# simplices	total time	time/size ( $\mu\text{s}/\text{spx}$ )
Noisy circle	200	23 475	0.10s	4.26
Torus knot	400	36 936	0.16s	4.33
Wedge of 2 circles	400	76 763	0.36s	4.69
2 disjoint circles	400	45 809	0.20s	4.37
Torus	400	61 522	0.29s	4.71
Elliptic curve torus	400	44 184	0.14s	3.17
Double torus	3 120	764 878	5.28s	6.90

# Acknowledgements

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- Gunnar Carlsson
- The organizers
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